

29th ANNUAL METRO UNITED SOCCER TOURNAMENT RULES - MAY 2010

General Information

1. All teams must be currently USASA Outdoor affiliated and registered. If a team is from a state association other than North Texas Soccer, a valid travel permit is required. All players **MUST** be USASA Outdoor registered in order to participate in this tournament, and **MUST** have a current USASA/State issued outdoor ID card.
2. Team rosters will be limited to a maximum of TWENTY-FIVE (25) players. No more than five (5) guest players will be allowed. All guest players must be currently USASA registered for the soccer year. (Exception: The number of guest players on "Open" and Over 40 teams will be unlimited.)
3. No player may play for more than one (1) team, unless it is a men's or women's team and a coed team. Every effort will be made to avoid schedule conflicts when advance notice is given. However, there will be no guarantee and schedules will not be rearranged to accommodate those teams.
4. All players, including guest players, in the Over 30 and Over 40 Divisions **MUST BE 30 YEARS OR 40 YEARS OF AGE OR OLDER** as of the date of play in their respective divisions.
5. Players playing in First Division (or Premier) of their Home Association may not play as guest players in any division other than Group A or Super Group.
6. Players whose home association team is entered in the tournament are not allowed to play as guest players for any other team.
7. **Players will be prepared to provide proper proof of age and identity.** League ID's (USASA), a driver's license or other acceptable identification, in addition to the final roster, is required and may be checked at any time. Those players that do not have a league ID will be issued a player pass for this tournament only and a valid picture I.D. will be required at each game.
8. A representative from each team **MUST** be at the tournament registration on Friday, May 22nd, between 7:00 p.m. and 9:00 p.m., in order to present their final roster and gain approval of I.D. cards. *Any exceptions must be approved in advance through the tournament chairman.*
ROSTERS WILL BE FROZEN AS OF 9:00 P.M., FRIDAY, MAY 28th.

Equipment

9. Each team will be required to present a copy of their tournament roster and valid identification for each player to the referee prior to the start of the game.
10. Each team must present a suitable game ball to the referee for selection prior to the start of the game.
11. All teams must bring two (2) sets of jerseys. **HOME TEAM** will change to alternate jerseys in the event of a color conflict. Each player must have his/her own jerseys with a permanently affixed, unique (i.e., no duplicate) numbers, in accordance with North Texas Rules. Taped or hand written numbers will not be allowed. These rules apply to alternate as well as regular jerseys. "Pennies" of a clearly contrasting color may be used as alternate jerseys. Any player that enters the field of play in violation of these rules will be dismissed from the field until properly attired. All uniforms must be in good taste and the Tournament Committee reserves the right to enforce such regulations.
12. Shinguards are mandatory. Shinguards must be commercially manufactured specifically for protection of the shins and will be made of suitable material (rubber, plastic, polyurethane or similar substance). Shinguards must be covered entirely by socks.
13. Nets and flags will be supplied by the Tournament Committee. In the event a net or flag is missing from the field, the game may be played at the referee's discretion.

Duration of the Games

14. The duration of the preliminary games will be two (2) equal periods of 30 minutes each. Semi-Final games will be (2) equal periods of 30 minutes each. In the event a Semi-Final game is tied at the end of regulation, the game will go to two (2) "Golden Goal" overtime periods of ten (10) minutes. Should the game still be tied, the winner will be determined by penalty kicks in accordance with FIFA rules. Final games will be forty-five (45) minute halves. In the event two teams are tied at the end of the Final match, the game will go to two (2) "Golden Goal" overtime periods of ten (10) minutes. Should the teams still be tied, the winner will be determined by penalty kicks in accordance with FIFA rules.

15. A game will be declared a forfeit if a team is not ready to play at the scheduled game time. In the event of an unforeseen condition in which a team is unduly delayed beyond their control, the Tournament Committee reserves the right to make exception to this rule.

Scoring

16. The following will be used to determine a team's tournament standings:

- a. Six (6) points for a win;
- b. Three (3) points for a tie;
- c. Zero (0) points for a loss;
- d. One (1) point for each goal scored, up to three (3) per game;
- e. One (1) bonus point for each shut-out win.

A forfeit win will count as ten (10) points.

In the event two teams are tied in points at the end of the preliminary rounds, the following will determine who proceeds further in the tournament, in order shown:

- a. Head-to-head competition;
- b. Least number of goals allowed, up to three (3) per game;
- c. Most goals scored, up to three (3) per game;
- d. A coin toss.

17. All referee decisions are final. No protests except for illegal players will be considered. In the event a claim of an illegal player, the Tournament Committee will be notified immediately.

18. Teams will be allowed UNLIMITED substitutions, at any stoppage of play, with the referee's permission.

19. A game will be considered complete once the second half has begun.

20. Games suspended in cases of lightning or severe weather. Teams should expect to resume those games after the danger has passed. In the event of extended thunderstorms or dangerous weather or should weather make field conditions dangerous for play or subject to serious damage to the playing fields, the Tournament Committee will determine whether or not play will resume.

21. Player misconduct (cautions and ejections) will be reported to the Tournament Committee after each game. In the event of an ejection, the player is automatically disqualified from playing in the next game and assessed \$10.00. Any players garnering two (2) yellow cards during the tournament will be disqualified from playing in the next game and assessed \$10.00. Any player ejected for fighting, joining a fight or abuse and/or assault of a referee will be suspended for the remainder of the tournament. Any team responsible for the abandonment of a game due to misconduct will be disqualified from the tournament. All misconduct will be reported to the player's home association.

Coed Rules

22. No more than five (5) field players may be male at any given time. The goalkeeper may be either male or female. There may be as many as nine (9) female players on the field at any time.

23. Slide tackles are prohibited. If a slide tackle is made and there is no contact, a warning will be given; if contact is made, a caution will be issued. A goalkeeper may be allowed to slide if, in the opinion of the referee, it was necessary for play and no contact is made.

24. Goals scored by a male player will count as one (1) point. Goals scored by a female player will count as two (2) points, except for penalty kicks that will count as one (1) point. In the case of a goal scored from a deflection off a defensive player, the gender of the offensive player last touching the ball will determine the goal point value. Any goal scored directly from a defensive player will be one (1) point.

25. A drop ball will be taken by two opposing female players.

Miscellaneous Information

26. The Metro United Soccer Tournament Committee reserves the right to place teams in groups as it deems fit in order to match the competition levels.

27. Random roster checks may be done at any time during the course of the tournament and for semi-final and final games.

28. All situations not explicitly discussed herein will be governed by USASA Amateur Cup Rules and the Tournament Committee, whose decisions are final.

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